Proving that a problem *X* is NP-hard requires several steps:

- Choose a problem *Y* that you already know is NP-hard.
- Describe an algorithm to solve *Y*, using an algorithm for *X* as a subroutine. Typically this algorithm has the following form: Given an instance of *Y*, transform it into an instance of *X*, and then call the magic black-box algorithm for *X*.
- Prove that your algorithm is correct. This almost always requires two separate steps:
  - Prove that your algorithm transforms "good" instances of *Y* into "good" instances of *X*.
  - Prove that your algorithm transforms "bad" instances of *Y* into "bad" instances of *X*. Equivalently: Prove that if your transformation produces a "good" instance of *X*, then it was given a "good" instance of *Y*.
- Argue that your algorithm for *Y* runs in polynomial time.

Recall that a *Hamiltonian cycle* in a graph *G* is a cycle that visits every vertex of *G* exactly once.

- 1. In class on Thursday, Jeff proved that it is NP-hard to determine whether a given *directed* graph contains a Hamiltonian cycle. Prove that it is NP-hard to determine whether a given *undirected* graph contains a Hamiltonian cycle.
- 2. A *double Hamiltonian circuit* in a graph *G* is a closed walk that goes through every vertex in *G* exactly *twice*. Prove that it is NP-hard to determine whether a given *undirected* graph contains a double Hamiltonian circuit.