

CS 573: Graduate Algorithms, Fall 2010

Homework 5

Practice only — Do not submit solutions

1. (a) Describe how to transform any linear program written in general form into an equivalent linear program written in *slack* form.

$\begin{array}{ll} \text{maximize} & \sum_{j=1}^d c_j x_j \\ \text{subject to} & \sum_{j=1}^d a_{ij} x_j \leq b_i \quad \text{for each } i = 1 \dots p \\ & \sum_{j=1}^d a_{ij} x_j = b_i \quad \text{for each } i = p + 1 \dots p + q \\ & \sum_{j=1}^d a_{ij} x_j \geq b_i \quad \text{for each } i = p + q + 1 \dots n \end{array}$	\implies	$\begin{array}{l} \max \quad c \cdot x \\ \text{s.t. } Ax = b \\ \quad x \geq 0 \end{array}$
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- (b) Describe precisely how to dualize a linear program written in slack form.
(c) Describe precisely how to dualize a linear program written in general form.

In all cases, keep the number of variables in the resulting linear program as small as possible.

2. Suppose you have a subroutine that can solve linear programs in polynomial time, but only if they are both feasible and bounded. Describe an algorithm that solves *arbitrary* linear programs in polynomial time. Your algorithm should return an optimal solution if one exists; if no optimum exists, your algorithm should report that the input instance is UNBOUNDED or INFEASIBLE, whichever is appropriate. *[Hint: Add one variable and one constraint.]*
3. An *integer program* is a linear program with the additional constraint that the variables must take only integer values.
- (a) Prove that deciding whether an integer program has a feasible solution is NP-complete.
(b) Prove that finding the optimal feasible solution to an integer program is NP-hard.

[Hint: Almost any NP-hard decision problem can be formulated as an integer program. Pick your favorite.]

4. Give a linear-programming formulation of the *minimum-cost feasible circulation problem*. You are given a flow network whose edges have both capacities and costs, and your goal is to find a feasible circulation (flow with value 0) whose cost is as small as possible.

5. Given points $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$ in the plane, the *linear regression problem* asks for real numbers a and b such that the line $y = ax + b$ fits the points as closely as possible, according to some criterion. The most common fit criterion is minimizing the L_2 error, defined as follows:¹

$$\varepsilon_2(a, b) = \sum_{i=1}^n (y_i - ax_i - b)^2.$$

But there are several other fit criteria, some of which can be optimized via linear programming.

- (a) The L_1 error (or *total absolute deviation*) of the line $y = ax + b$ is defined as follows:

$$\varepsilon_1(a, b) = \sum_{i=1}^n |y_i - ax_i - b|.$$

Describe a linear program whose solution (a, b) describes the line with minimum L_1 error.

- (b) The L_∞ error (or *maximum absolute deviation*) of the line $y = ax + b$ is defined as follows:

$$\varepsilon_\infty(a, b) = \max_{i=1}^n |y_i - ax_i - b|.$$

Describe a linear program whose solution (a, b) describes the line with minimum L_∞ error.

¹This measure is also known as *sum of squared residuals*, and the algorithm to compute the best fit is normally called (*ordinary/linear*) *least squares fitting*.